# grano-client Documentation

Release 0.5

Friedrich Lindenberg

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grano is extended by a comprehensive Python client library that can be used to edit projects, data schemata, entities and their relations remotely:

```
import granoclient
client = granoclient.Grano()
for project in client.projects:
   print project.label
project = client.get('my-project')
project.label = 'New title'
project.save()
data = {'schemata': ['base'], 'properties': {'name': {'value': 'Alice'}}}
alice = project.entities.create(data)
data = {'schemata': ['base'], 'properties': {'name': {'value': 'Bob'}}}
bob = project.entities.create(data)
rel = {'schema': 'my-schema', 'source': alice, 'target': bob, 'properties': {}}
project.relations.create(rel)
query = project.entities.query().filter('properties-name', 'Alice')
for entity in query:
   print entity.properties.get('name').get('value')
```

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# CHAPTER 1

# Installation

The easiest way to install the client is via the Python package index and pip/easy\_install:

pip install grano-client

If you want to develop the client library's code, check out the repository and set up dependencies etc. with the command:

python setup.py develop

grano-client depends on requests newer than 2.2.

# Configuration

Several aspects of grano-client can be configured, including the host name of the grano server and the API key that is to be used for authentication. To determine these settings, the library will evaluate the following configuration sources in given order:

- 1. Read the ~/.grano.ini file in the user's home directory. The file is a simple .ini configuration as detailed below.
- 2. Check the contents of the following environment variables: GRANO\_HOST, GRANO\_APIKEY.
- 3. Evaluate the keyword arguments passed into the constructor of granoclient.Grano.

A simple configuration file for grano-client might look like this:

#### [client]

# **API**

### 3.1 Grano

**class** granoclient.**Grano** (api\_host=None, api\_key=None, api\_prefix='/api/1/')

Grano client library. This class provides basic access to many of the core APIs for grano, including projects, and a global view of entities and relations (seldomly useful, consider using the project-filtered versions instead.)

The client library can be configured directly, or through a configuration file ( $\sim$ /.grano.ini) and a set of environment variables.

#### **Parameters**

- api\_host (optional) host name URL to connect to, without any path information (e.g. http://grano.io).
- api\_key (optional) API key of the user which is running the requests.
- api\_prefix (optional) path prefix of the grano API, usually /api/1/.

#### entities

Returns a granoclient. EntityCollection of all available entities in this instance of grano.

Consider using the entities property of a specific granoclient. Project instead.

### get (slug)

Get a project. Shortcut to Grano.projects.by\_slug().

**Parameters** slug – the slug identifying the project to be retrieved.

### projects

Returns a granoclient. ProjectCollection of all available projects in this instance of grano.

#### relations

Returns a granoclient.RelationCollection of all available relation in this instance of grano.

Consider using the relations property of a specific granoclient. Project instead.

# 3.2 Projects

### class granoclient.ProjectCollection(client)

Represents all the granoclient.Project currently available in this instance of grano. Provides functionality to search for, filter and create elements.

#### **all**()

Iterate over all available resources in the collection. This can also be done by just iterating over the collection:

```
for resource in collection:
```

### by\_slug(slug)

Load a project based on its slug, i.e. its unique designation.

**Parameters** slug – the slug of the project to be retrieved.

#### create (data)

Create a new project.

Parameters data – A dictionary with the projects attributes, slug and label are required.

```
query (params=None)
```

Begin querying the collection. The query can further be refined using the methods of the returned granoclient.Query.

```
class granoclient .Project (*args, **kwargs)
```

A project within grano. This type serves as a namespace for use cases of the application. Each project has its own schemata, entities and relations.

#### entities

A collection of the granoclient. Entity associated with this project.

#### relations

A collection of the granoclient. Relation associated with this project.

#### reload()

Reload the resource from the server. This is useful when the resource is a shortened index representation which needs to be traded in for a complete representation of the resource.

#### save()

Update the server with any local changes, then update the local version with the returned value from the server.

#### schemata

A collection of the granoclient. Schema associated with this project.

# 3.3 Schemata

#### class granoclient . SchemaCollection (client, project\_slug)

Represents all the granoclient. Schema currently available in a given project. Provides functionality to search for, filter and create elements.

#### **all**()

Iterate over all available resources in the collection. This can also be done by just iterating over the collection:

```
for resource in collection:
    ...
```

#### by name (name)

Load a schema based on its name, i.e. its unique designation.

**Parameters name** – the name of the project to be retrieved.

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```
create (data)
```

Create a new schema.

**Parameters data** – A dictionary with the schemas attributes, name and label are required, but several attributes should be given. See *schema* for details.

```
query (params=None)
```

Begin querying the collection. The query can further be refined using the methods of the returned granoclient.Query.

```
class granoclient.Schema (client, base_endpoint, data)
```

A schema within grano. Schemata define the types of entities and relations that are stored within a grano project. See also *schema*.

#### reload()

Reload the resource from the server. This is useful when the resource is a shortened index representation which needs to be traded in for a complete representation of the resource.

```
save()
```

Update the server with any local changes, then update the local version with the returned value from the server.

# 3.4 Entities

```
class granoclient.EntityCollection(client, params={})
```

Represents all the granoclient. Entity currently available in this instance of grano. Provides functionality to search for, filter and create elements.

#### **all**()

Iterate over all available resources in the collection. This can also be done by just iterating over the collection:

```
for resource in collection:
    ...
```

### $by_id(id)$

Load an entity based on its id, i.e. its unique designation.

**Parameters id** – the id of the entity to be retrieved.

#### create (data)

Create a new entity.

**Parameters data** – A dictionary with the entity attributes, schema and properties are required.

```
query (params=None)
```

Begin querying the collection. The query can further be refined using the methods of the returned granoclient.Query.

```
class granoclient.Entity(*args, **kwargs)
```

An entity within grano. This type serves as a node, which can be used to store data (in the form of properties), and can be part of relations..

#### inbound

Inbound relations as a filtered granoclient. Relation Collection.

#### outbound

Outbound relations as a filtered granoclient. RelationCollection.

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#### project

The granoclient. Project to which this entity belongs.

#### reload()

Reload the resource from the server. This is useful when the resource is a shortened index representation which needs to be traded in for a complete representation of the resource.

#### save()

Update the server with any local changes, then update the local version with the returned value from the server.

### 3.5 Relations

#### class granoclient.RelationCollection (client, params={})

Represents all the granoclient.Relation currently available in this instance of grano. Provides functionality to search for, filter and create elements.

#### **all**()

Iterate over all available resources in the collection. This can also be done by just iterating over the collection:

```
for resource in collection:
    ...
```

#### $by_id(id)$

Load a relation based on its id, i.e. its unique designation.

**Parameters id** – the id of the relation to be retrieved.

# create(data)

Create a new relation.

**Parameters data** – A dictionary with the relation attributes, schema source, target and properties are required.

#### query (params=None)

Begin querying the collection. The query can further be refined using the methods of the returned granoclient.Query.

```
class granoclient.Relation(*args, **kwargs)
```

A relation within grano. This type serves as a connection between two entities, it can also be used to store data (in the form of properties).

#### project

The granoclient.Project to which this relation belongs.

### reload()

Reload the resource from the server. This is useful when the resource is a shortened index representation which needs to be traded in for a complete representation of the resource.

#### save()

Update the server with any local changes, then update the local version with the returned value from the server.

### source

The source granoclient. Entity.

#### target

The target granoclient. Entity.

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# 3.6 Queries

Queries are re-used whenever a result set needs to be paginated and filtered.

```
class granoclient .Query (client, clazz, endpoint, params=None)
```

A query is a mechanism to store query state and paginate through result sets returned by the server.

```
filter(name, value)
```

Apply a filter to the query and return a modified version.

#### **Parameters**

- name the name of the query argument to add.
- value the value of the query argument to add.

#### has\_next

Check to see if a next page is available.

#### has\_prev

Check to see if a previous page is available.

#### next

Return a derived query for the next page of elements.

#### prev

Return a derived query for the previous page of elements.

# results

The current page's results.

#### total

The total number of results available (across all pages).

# 3.7 Exceptions

```
class granoclient.GranoException (message)
```

An exception produced by the grano client library, possibly as part of it's interaction with the server.

```
class granoclient.GranoServerException (response)
```

An exception produced by the grano server. The most common types of errors include:

- •Missing objects (404), i.e. the client requested data that does not exist on the server.
- •Invalid inputs (400), i.e. the data submitted by the client did not pass validation it may be incomplete.

 ${\bf class} \; {\tt granoclient.NotFound} \; ({\it response})$ 

```
class granoclient.InvalidRequest (response)
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